Paul Davis

May 2, 2017

Chapter 12

Lab 3

Getting Started with Bootstrap

1. Use your browser to visit getbootstrap.com and review the information on the website.

2. Summarize your findings.

3. Outline the steps to download and use bootstrap.

4. Identify hardware and software requirements for bootstrap.

**Bootstrap**

Bootstrap is a popular web framework used to create many of today’s modern websites. It combines HTML5, CSS, and JavaScript to create a stunning, mobile-first website. Bootstrap has many tools to make it easy for developers to build powerful, responsive websites. It is geared towards developers of all skill levels, so you do not need to be an expert in several types of web programming code. Examples of websites that use bootstrap include Black Box, Spotify, and NASA. Bootstrap provides a library of reusable code to create drop-down menus, input groups, create navigation, and alerts.

**Getting Started with Bootstrap**

* Visit getbootstrap.com
* Select “Getting Started”
* Download Bootstrap
* Install Grunt for the bootstrap build system
* Start with a basic template and customize
* Review examples to understand more about the framework

**Hardware/Software Requirements**

Supported operating Systems:

* + Android
  + iOS
  + Mac OSX
  + Windows

Browser Support

* + The latest version of all major browsers
  + Internet Explorer, version 8 through 11